PARAMUS 2017 CLASS SCHEDULE

| Week 1 - July 3-July 7 (Off - July 4) | | | | | |
|---|------------|--|--|-----------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class for the week. | | |
| Film-Making | Ages 8-13 | | AdventureQuest- Leadership Games | Ages 5-10 | |
| Leadership Games for Older Kids | Ages 10-14 | | Robotics - Level 1 - Vehicles | Ages 8-13 | |
| Math Competition Training | Ages 8-13 | | Math in Fantasy Sports | Ages 8-13 | |
| Youngster - WeDo Robotics | Ages 5-7 | | Stop-Action Animation | Ages 8-13 | |

| Week 2 - July 10-July 14 | | | | | |
|---|------------|--|--|------------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class for the week. | | |
| Minecraft Survival for Beginners | Ages 5-10 | | Spy Skills | Ages 10-14 | |
| Public Speaking and Youth Leadership | Ages 10-14 | | Graphic Design and GIMP | Ages 8-13 | |
| Website Design | Ages 8-13 | | Minecraft Creative - The Engineer in You | Ages 8-13 | |
| Shark Tank Entrepreneur | Ages 8-13 | | Reading and Study Skills | Ages 8-13 | |

| Week 3 - July 17-July 21 | | | | | |
|---|------------|--|--|------------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class for the week. | | |
| Anatomy and Surgical Techniques | Ages 10-14 | | App Design Using App Inventor | Ages 10-14 | |
| App Design Using Touch Develop | Ages 8-10 | | Engineering of Ice Cream | Ages 8-13 | |
| Minecraft Advanced | Ages 10-14 | | Minecraft Math | Ages 8-13 | |
| Programming in Python - Level 1 | Ages 10-12 | | Programming in Java - Level 1 | Ages 13-15 | |

| Week 4 - July 24-July 28 | | | | | |
|---|-----------|---|--------------------------------------|----------------------------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class | one PM class for the week. | |
| Computer Programming - Scratch (Easy) | Ages 8-10 | T | Computer Programming - Snap! (Easy) | Ages 10-14 | |
| Creative Writing Workshop | Ages 8-13 | | Fan Fiction | Ages 8-13 | |
| App Design Using ClickStream Fusion - Full Day | | | | | |
| Programming in Java - Level 2 - Minecraft Mods - Full Day | | | | | |

| Week 5 - July 31 - August 4 | | | | | |
|--|------------|--------|--|------------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class for the week. | | |
| Chemical Engineering: Polymers & Bioplastics Ages 8-13 | | \Box | Brain Training | Ages 8-13 | |
| Circus Acts | Ages 8-13 | | Civil Engineering - Bridges and Buildings | Ages 8-13 | |
| Robotics - Level 1 - Vehicles | Ages 8-13 | | Robotics - Level 1 - Animals | Ages 8-13 | |
| 3D Printing | Ages 10-14 | | 3D Printing | Ages 10-14 | |

| Week 6 - August 7 - August 11 | | | | | |
|---|------------|--|--|--|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM class t | l:30-5:00) - select one PM class for the week. | |
| Detective/Spy Lab | Ages 7-10 | | Film-Making | Ages 8-13 | |
| Programming in Python - Level 2 | Ages 10-12 | | Shockingly Sticky Science | Ages 7-10 | |
| Stop-Action Animation | Ages 8-13 | | Video Game Creation - 2D GameMaker | Ages 8-13 | |
| Video Game Creation - 3D Unity | | | | Ages 12-15 | |

| Week 7 - August 14 - August 18 | | | | | |
|---|------------|--|------------------------------------|----------------------------|--|
| AM (9:00-12:30) - select one AM class for the week. | | | PM (1:30-5:00) - select one PM cla | one PM class for the week. | |
| Crazy Chemworks | Ages 7-10 | | Eureka! The Inventors' Camp | Ages 7-10 | |
| Programming in Python - Level 2 | Ages 10-12 | | Programming in Java - Level 1 | Ages 13-15 | |
| Shark Tank Entrepreneur | Ages 8-13 | | Reading and Study Skills | Ages 8-13 | |
| Video Game Creation - 2D GameMaker | Ages 8-13 | | Video Game Creation - 3D Unity | Ages 12-15 | |

Paramus Schedule Page 1 November 15, 2016